

PROFESSIONAL INNOVATOR SUMMARY

I've been teaching STEM/STEAM for nearly two decades, with the past six years spent in the Compton Unified School District. In addition to teaching Computer Sciences and Game Design, I've served as the head coach of Compton High School's Esports team, leading them to four consecutive district championships.

PROFESSIONAL EXPERIENCES

High School Computer Science Teacher. STEM /STEAM in CUSD from 2019 – Present.
Teaching: AP Computer Science A, AP Computer Science Principle, Computer Science
Explore, Game Design, Esports, Robotic and Drone Technology.
Another ten years of experiences teaching computer science in GGUSD from 2002-2010.
Taught: Computer Graphic Design, Web Development and Programming.

KEY SKILLS

STEM, STEAM, AP Computer Science, Game Design, Programming, C, Java, Python, College Board. Tech Smart Python Online Teaching skills.

EDUCATION

Bachelor of Science in Computer Science: DeVry University California Teaching Credential: CSULB A Master's Degree in Curriculum and Instruction on June 2026

PROFESSIONAL AFFILIATIONS

NAECAD Esports, CSTA, Skill U.S.A, College Board, and CTE.

REFERENCE UPON REQUEST